

## Common Core Standards - Resource Page

The resources below have been created to assist teachers' understanding and to aid instruction of this standard.

<p><b>College and Career Readiness (CCR) Anchor Standard</b></p>	<p><b>Standard:</b> RL.5.7 - Analyze how visual and multimedia elements contribute to the meaning, tone, or beauty of a text (e.g., graphic novel, multimedia presentation of fiction, folktale, myth, poem).</p>
<p>R.CCR.7 Integrate and evaluate content presented in diverse media and formats, including visually and quantitatively, as well as in words.</p>	<p><u>Questions to Focus Learning</u></p> <p>How does the visual presentation of a text support the author's message? What is the relationship between tone and beauty of a text with the meaning of the text?</p> <p>The presentation of a text (e.g., visual or multimedia), enhances the reader's understanding of the text.</p> <p><u>Student Friendly Objectives</u></p> <p><i>Knowledge Targets</i></p> <p>I know multimedia elements include text, graphics, sound, video and animation.          I can identify visual and multimedia elements in text.          I can identify types of text such as graphic novels, multimedia presentations of fiction, folktales, myths, and poems.          I can identify the meaning, tone, and beauty of a text.</p> <p><i>Reasoning Targets</i></p> <p>I can analyze visual and multimedia elements in a text.          I can make connections between visual/multimedia elements and text.          I can determine how visual and multimedia elements influence the meaning, tone, or beauty of a text.</p>

Vocabulary

analyze  
animation  
beauty of a text (The visual presentation of a text. i.e. font, illustrations, text format.)  
folktale  
graphic novel  
graphics  
multimedia elements  
myth  
poem  
text beauty  
text meaning  
text tone  
visual elements

Teacher Tips

[Digital Novel](#) - Designed originally as entertainment, ‘Inanimate Alice’ has been adopted by teachers eager to connect with students through media they inherently understand. Created around a high-quality robust text, the content is suitable for the deep-reading and re-reading necessary for academic investigation.

[Graphic Novel Creator](#) - Comic Master gives students a wonderful opportunity to use their imagination to create original graphic novels as they write their own stories or share information. Organizing information, choosing characters, and planning page layouts will give them plenty of opportunities to "think out of the box." Creativity, effective communication, and critical thinking skills are all utilized with this site's features.

Vertical Progression

RL.K.7 - With prompting and support, describe the relationship between illustrations and the story in which they appear (e.g., what moment in a story an illustration depicts).

RL.1.7 - Use illustrations and details in a story to describe its characters, setting, or events.

RL.2.7 - Use information gained from the illustrations and words in a print or digital text to demonstrate understanding of its characters, setting, or plot.

RL.3.7 - Explain how specific aspects of a text's illustrations contribute to what is conveyed by the words in a story (e.g., create mood, emphasize aspects of a character or setting).

RL.4.7 - Make connections between the text of a story or drama and a visual or oral presentation of the text, identifying where each version reflects specific descriptions and directions in the text.

RL.6.7 - Compare and contrast the experience of reading a story, drama, or poem to listening to or viewing an audio, video, or live version of the text, including contrasting what they "see" and "hear" when reading the text to what they perceive when they listen or watch.

RL.7.7 - Compare and contrast a written story, drama, or poem to its audio, filmed, staged, or multimedia version, analyzing the effects of techniques unique to each medium (e.g., lighting, sound, color, or camera focus and angles in a film).

RL.8.7 - Analyze the extent to which a filmed or live production of a story or drama stays faithful to or departs from the text or script, evaluating the choices made by the director or actors.

RL.9-10.7 - Analyze the representation of a subject or a key scene in two different artistic mediums, including what is emphasized or absent in each treatment (e.g., Auden's "Musee des Beaux Arts" and Breughel's Landscape with the Fall of Icarus).

RL.11-12.7 - Analyze multiple interpretations of a story, drama, or poem (e.g., recorded or live production of a play or recorded novel or poetry), evaluating how each version interprets the source text. (Include at least one play by Shakespeare and one play by an American dramatist.)

The above information and more can be accessed for free on the [Wiki-Teacher](#) website.

Direct link for this standard: [RL.5.7](#)