Nevada Academic Content Standards - Resource Page

The resources below have been created to assist teachers' understanding and to aid instruction of this standard.

College and Career Readiness (CCR) Anchor Standard	**Standard:** RL.6.3 - Describe how a particular story's or drama's plot unfolds in a series of episodes as well as how the characters respond or change as the plot moves toward a resolution.
R.CCR.3 Analyze how and why individuals, events, and ideas develop and interact over the course of a text.	<u>Questions to Focus Learning</u> How do the dynamics among characters and plot lead to the resolution? The interactions of the elements are what creates dynamic and enjoyable stories. <u>Student Friendly Objectives</u> *Knowledge Targets* I know the plot is the storyline or series of events in the story. I know an episode is an incident in the course of the series of events. I can identify the stages of plot development: exposition, rising action, climax, falling action, resolution. I know the exposition is the beginning of a story, typically when setting, characters, and conflict(s) are introduced. I know the rising action is when tension builds and the conflict worsens. I know a climax is the height of the action or suspense in the plot. I know a turning point is an important event which changes the course of the story or causes characters to make important decisions. I know the falling action is the action which follows the climax. I know the resolution is the conclusion of the conflict(s) and is intended to bring the story to a satisfactory end. I can retell the series of plot events in order. I can identify the conflict in the story. I can describe the resolution. I know characters may change as the plot unfolds. I can identify characters' responses to events and interactions with other characters.

Reasoning Targets

I can describe how the plot unfolds, episode by episode.
I can describe how characters respond as the plot moves forward.
I can describe how characters change as the plot moves forward.
I can describe the relationship between events and characters.
I can describe the relationship between events in the plot as they lead to the resolution.
I can describe the change in the characters as they reach the resolution.

Vocabulary

climax
conflict
episodes
exposition
falling action
plot
resolution
rising action
tension
turning point

Teacher Tips

Flashback and Foreshadowing - A PowerPoint presentation on the use of flashback and foreshadowing.
Outlining Your Plot - An exercise in plot analysis
Plot Roller Coaster - Resource material for Plot Roller Coaster Lesson.
Plot Roller Coaster Lesson - Students will describe the plot of a known novel.
Characterization and Prediction - In this lesson, the classroom becomes a courtroom where students predict the outcome of this conflict.
Action is Character: Exploring Character Traits with Adjectives - In this lesson from ReadWriteThink, students "become" one of the major characters in a book and describe themselves and other characters using lists of accurate, powerful adjectives.
Doodle Splash: Using Graphics to Discuss Literature - This ReadWriteThink five-day lesson utilizes students' natural tendency to doodle.

	Everyone Loves a Mystery: A Genre Study - In this lesson from ReadWriteThink, students examine story elements and vocabulary associated with mystery stories. First, students complete Internet activities designed to increase exposure to and appreciation of the mystery genre. Making Personal and Cultural Connections Using "A Girl Named Disaster" - This ReadWriteThink lesson is intended to help students experience both “efferent” (reading for information) and “aesthetic” (reading as a personal, emotional experience) responses to a story. Plot structure: A Literary Elements Mini-Lesson - In this lesson that introduces plot structure, the teacher activates prior knowledge about plot by discussing events in a story students have read recently. In small collaborative groups, students use Freytag's Pyramid, a graphic organizer for plot structure. Press Conference for "Bud, Not Buddy" - This ReadWriteThink lesson can be used after the reading of *Bud, Not Buddy*, by Christopher Paul Curtis. The lesson encourages students to use higher-level thinking skills, and asks them to examine different character perspectives. The following CCSS correlated resources are from ReadWorks.org: A Wrinkle in Time 6th Grade Unit: Lesson 3: Interpreting a Symbol A Wrinkle in Time 6th Grade Unit: Lesson 4: Analyzing a Plot Conflict America Street 6th Grade Unit: Genre Lesson: Short Story America Street 6th Grade Unit: Lesson 2: Interpreting Perspective America Street 6th Grade Unit: Lesson 3: Multiple Perspectives America Street 6th Grade Unit: Lesson 4: Using Plot Elements to Retell a Story Chasing Vermeer 6th Grade Unit: Genre Lesson: What is a Mystery? Chasing Vermeer 6th Grade Unit: Lesson 1: Mysterious Plot Problems Chasing Vermeer 6th Grade Unit: Lesson 3: Character's Motive Chasing Vermeer 6th Grade Unit: Lesson 5: Red Herrings Home of the Brave 6th Grade Unit: Lesson 3: Voice Home of the Brave 6th Grade Unit: Lesson 4: Identifying Symbols Keeping the Night Watch and Chess Rumble 6th Grade Unit: Lesson 3: Voice Keeping the Night Watch and Chess Rumble 6th Grade Unit: Lesson 4: Identifying Symbols Only You Can Save Mankind 6th Grade Unit: Genre Lesson: Science Fiction Only You Can Save Mankind 6th Grade Unit: Lesson 2: Interpreting a Symbol Only You Can Save Mankind 6th Grade Unit: Lesson 4: Analyzing a Plot Conflict Sammy Keyes and the Hotel Thief 6th Grade Unit: Genre Lesson: What is a Mystery? Sammy Keyes and the Hotel Thief 6th Grade Unit: Lesson 1: Mysterious Plot Problems Sammy Keyes and the Hotel Thief 6th Grade Unit: Lesson 3: Character's Motive Sammy Keyes and the Hotel Thief 6th Grade Unit: Lesson 4: Predicting a Mystery's Solution Sammy Keyes and the Hotel Thief 6th Grade Unit: Lesson 5: Red Herrings

	The House on Mango Street 6th Grade Unit: Genre Lesson: Short Story The House on Mango Street 6th Grade Unit: Lesson 2: Interpreting Perspective The House on Mango Street 6th Grade Unit: Lesson 3: Multiple Perspectives The House on Mango Street 6th Grade Unit: Lesson 4: Using Plot Elements to Retell a Story The Westing Game 6th Grade Unit: Genre Lesson: What is a Mystery? The Westing Game 6th Grade Unit: Lesson 1: Mysterious Plot Problems The Westing Game 6th Grade Unit: Lesson 2: Character's Motive The Westing Game 6th Grade Unit: Lesson 4: Predicting a Mystery's Solution The Westing Game 6th Grade Unit: Lesson 5: Red Herrings Vertical Progression RL.K.3 - With prompting and support, identify characters, settings, and major events in a story. RL.1.3 - Describe characters, settings, and major events in a story, using key details. RL.2.3 - Describe how characters in a story respond to major events and challenges. RL.3.3 - Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events. RL.4.3 - Describe in depth a character, setting, or event in a story or drama, drawing on specific details in the text (e.g., a character's thoughts, words, or actions). RL.5.3 - Compare and contrast two or more characters, settings, or events in a story or drama, drawing on specific details in the text (e.g., how characters interact). RL.7.3 - Analyze how particular elements of a story or drama interact (e.g., how setting shapes the characters or plot). RL.8.3 - Analyze how particular lines of dialogue or incidents in a story or drama propel the action, reveal aspects of a character, or provoke a decision. RL.9-10.3 - Analyze how complex characters (e.g., those with multiple or conflicting motivations) develop over the course of a text, interact with other characters, and advance the plot or develop the theme. RL.11-12.3 - Analyze the impact of the author's choices regarding how to develop and relate elements of a story or drama (e.g., where a story is set, how the action is ordered, how the characters are introduced and developed).

The above information and more can be accessed for free on the Wiki-Teacher website.
Direct link for this standard: RL.6.3